Training Schedule

Web Designing and Development (622)

(Theory 40 hrs, Practical- 80 hrs)

S. No	We ek	Sched ule	Topic Name	Instructions to the trainer (theory)	Instructions to the trainer (Practical)	Learning Outcomes
1	1	Day 1	Basics of Computer Network and Communicati on (3 hrs (Th) + 2 hrs (Pr))	 Describe the need of computer network. Explain the different types of networks. 	 Identify the type of network used in your school / institution. Disconnect few computers in the network of your institution / school and connect it again. 	 Identify different network topologies and list their features. Connect or disconnect computer in a network.
2	1	Day 2	Basics of Computer Network and Communicati on (2 hrs (Th) + 3 hrs (Pr))	 Define network protocol and OSI Model Describe Domain name Service 	Explore network devices and use the network devices.	• Explain about network devices and domain name service.
3	2	Day 1	Internet and Services (2 hrs (Th) + 3 hrs (Pr))	 Describe terminologies used in Internet Explain different Internet Services 	• Use internet services.	 Use of various Internet Services: (Email, FTP, Telnet web search engine)
4	2	Day 2	Basics of HTML (2 hrs (Th) + 3 hrs (Pr))	 Formatting a web page using: Section heading tags. Paragraph formatting tags. Character formatting tags. 	• Format web pages using section heading tags, paragraph formatting tags and character formatting tags.	• Create, save and view a HTML document.
5	3	Day 1	Basics of HTML (1 hr (Th) + 4	 Use of graphics in HTML document Image tag and its 	• Design a webpage using images /	• Design a web page using hypertext

			hrs (Pr))	attributes o Image Maps.	hypertext links / image links.	links, image links
6	3	Day 2	Cascading style sheets (CSS) (1 hr (Th) + 4 hrs (Pr))	• Add some colors, fonts, navigation bar	• Design web page – apply CSS	• Apply CSS to a HTML document
7	4	Day 1	Basics of HTML and CSS (1 hr (Th) + 4 hrs (Pr))	• Demonstrate the use of HTML tags with proper example.	• Visit some popular websites and observe the design of the web pages and look and feel of the website.	• Create simple web pages using HTML and CSS.
8	4	Day 2	Introduction to Universal Accessibility (4 hrs (Th) + 1 hr (Pr))	 Explain the concept of web accessibility, Describe the types of disabilities. 	• Use the accessible guidelines and create a webpage.	• Create a web page by following accessible guidelines.
9	5	Day 1	Planning and Designing a website (3 hrs (Th) + 2 hrs (Pr))	 Describe the different types of websites. Explain the concept of website planning. Define website components. Explore different types of open source websites. 	• Prepare a website plan and identify website requirements.	• Collect website requirements before beginning the designing of a website.
10	5	Day 2	Web hosting and Legal aspects (4 hrs (Th) + 1 hr (Pr))	 Enlist the features of ISP. Define the process of buying a domain and their registration. Describe the website content contribution policy and content review policy. 	• Use website policies while designing website.	• Explain various website policies.
11	6	Day 1	Advanced HTML and CSS (2 hrs (Th) + 3 hrs (Pr))	 Create table using HTML tags. Explain the need of forms. 	• Use forms to accept data.	• Create table and use its various attributes using HTML.
12	6	Day 2	Advanced HTML and	• Explain the positioning of	Add CSS effects to	• Apply CSS to a HTML

			CSS (1 hr (Th) + 4 hrs (Pr))	HTML elements.	anchor tags, known as links, in a web page.	document
13	7	Day 1	Advanced HTML and CSS (1 hr (Th) + 4 hrs (Pr))	• Use HTML and CSS tags for creating forms.	• Create forms - use all the formatting tags in that.	• Create forms in HTML and CSS.
14	7	Day 2	Dreamweaver (2 hrs (Th) + 3 hrs (Pr))	 Manipulate graphics and image objects in webpage. Add audio and video objects in a webpage. 	• Format a webpage	• Create a webpage using Dreamweaver software.
15	8	Day 1	Dreamweaver (1 hr (Th) + 4 hrs (Pr))	• Create a web form.	• Create a new project (defining a site).	• Create forms using Dreamweaver software.
16	8	Day 2	Dreamweaver (5 hrs Pr)		• Create a web page using Dreamweaver software.	• Design web pages and insert audio and video objects in that.
17	9	Day 1	Scripting (2 hrs (Th) + 3 hrs (Pr))	• Use conditional and loop statements.	 Write Methods (Functions). Handle JavaScript Events. 	• Write a JavaScript program.
18	9	Day 2	Scripting (5 hrs Pr)		• Use JavaScript statements in a webpage.	 Create a dynamic web page using JavaScript.
19	10	Day 1	Introduction to Multimedia (5 hrs (Th))	 Describe the usage of multimedia in various fields. Explore features of a multimedia system. 		• Identify hardware and software requirement for multimedia system
20	10	Day 2	Creating animation using Flash (1 hr (Th) + 4 hrs (Pr))	 Enlist components of flash. Insert frame / keyframe. 	• Add special effects to the objects.	• Apply special effects to the objects using Flash software.
21	11	Day 1	Creating animation using Flash		• Convert text / graphics to symbol.	 Create animation using Flash

			(5 hrs (Pr))	software.
22	11	Day 2	Photoshop (1 hr (Th) + 4 hrs (Pr))	 Open an image from a disk. Explain the purpose of Photoshop software. Explain the purpose of the image). Use layers and palettes. Edit image (enlarge / reduce the size of the image). Use layers and palettes.
23	12	Day 1	Photoshop (1 hr (Th) + 4 hrs (Pr))	 Optimize graphics for web. Crop images using Use the image editing Photoshop tool for software. Improve the images using quality of the image. Software.
24	12	Day 2	Project work (5 hrs Pr)	• Create a website with colourful images and use JavaScript tags for validating the form (if any)