Training Schedule - Design Development (670)

Total Contact Hours: 240 hrs (PCP(120 hrs) + Self Study (120hrs)
PCP- 120hrs (Theory (30hrs) + Practical (90hrs)

Days	Lessons	Theory (1 hrs)	Practical (3 hrs)	Self Study/ Assignment	Learning Outcomes
Day 1	1. The Tools to make a design	1.1.Elements of design	 Draw and practice different elements of design. Group discussion on the importance of studying the Elements of Design. Record outcomes of discussions in the practical file. 	- Know your progress 1.1 - Practice of drawing of elements of design and paste the diagrams in the Practical file	 Applies the following Elements of design for product development: Dot Line Shape Texture Form Sjze Space
Day 2	The Tools to make a design	Elements of design to be continued.	Collect pictures and identify the elements of design label them and paste them in the practical file		 Designs Textiles using: Motif Pattern Border Design Body
Day 3	The Tools to make a design	 1.2. Textile design Motif Pattern Border Design Body War Weft placement 	Practice of drawing various theme based motif and pattern. Paste the sketches and past them in the practical file.	Know your progress 1.2 Portfolio activity 1.1 Collect pictures of designs and paste the in the practical file recording your observations against each.	 Warp Weft placement Draws various theme based motif and pattern.
Day 4	The Tools to make a design	Practice of previous day acti	vity to be Continued	1	
Day 5	2. Tools for	2.1. Tools to draw the	Portfolio activity 2.1	Portfolio activity 2.2	2 Prepares kit of the

	Drawing and Sketching	design. Pencil & Sharpener Eraser Sketching copies Ruler Knife Set Square, French Curve and Compass Ink Pen Colour Pencils Oil Pastels Poster Colours Brushes 2.2. Maintenance of Tools and equipment.	Identify and practice the proper handling and care of the various tools and materials of Drawing and Sketching Portfolio activity 2.3 Portfolio activity 2.4 Identify and practice the proper handling and care of the various tools and materials of Drawing and Sketching	Know your progress 2.1 Undertake Market Survey to study the art tools available wit reference to the following:	following Tools to draw the design: Pencil & Sharpener Eraser Sketching copies Ruler Knife Set Square, French Curve and Compass Ink Pen Colour Pencils Oil Pastels Poster Colours Brushes Observes the correct procedures for the Maintenance of Tools and equipment.
Day 6	3. Playing with Elements of Design	Playing with elements of designs a. dots.	Portfolio activity 3.1, Portfolio activity 3.2 and Portfolio activity 3.3 - Practice and draw pictures using Dots and paste in practical file	Practice of activity done in the class Collect related pictures and paste in practical file	Creatively and innovatively uses the following elements of designs: o dots. Line
Day 7	Playing with Elements of Design	b. Line c. Shape	Portfolio activity 3.4, Portfolio activity 3.5, Portfolio activity 3.6 & Portfolio activity 3.7 - Practice of drawing pictures using Line and Shape and paste in practical file	Portfolio activity 3.8 Collect pictures using lines and shapes and paste in practical file	 Shape Textures Forms Size Space Colour Transfers the design using the following
Day 8	Playing with Elements of	d. Textures	Portfolio activity 3.9 -Practice of drawing	Portfolio activity 3.10 Portfolio activity 3.11	methods: o Tracing Paper

Day 9	Playing with Elements of Design	e. Forms f. Size	pictures using Textures and paste in practical file Portfolio activity 3.12, Portfolio activity 3.13 & Portfolio activity 3.14 -Practice of drawing pictures using Forms and Shape and paste in practical file	Collect related pictures and paste in practical file Collect related pictures and paste in practical file	 Direct Drawing method Carbon Paper method Light table method Prick method Tracing Wheel method Template method
Day 10	Playing with Elements of Design	g. Space h. Colour	Portfolio activity 3.15 -Practice of drawing pictures using Space and Colour and paste in practical file	Know your progress 3.1 Collect related pictures and paste in practical file	
Day 11	Playing with Elements of Design	 3.2.Transferring the design Tracing Paper Direct Drawing method Carbon Paper method Light table method Prick method Tracing Wheel method Template method 	Portfolio activity 3.16 - Practice of tracing designs using different methods	Practice of tracing designs using different methods Trace different designs and create a personal design book.	
Day 12.	Playing with Elements of Design		Practice. Previous Day activity to be Continued	Practice activity to be Continued	

Day 13	4. Nature of Colour	 4.1. How we see colour Colour Spectrum Visible Spectrum Colour Psychology 4.2. Types of colour Light Colours Pigment Colours 	Portfolio activity 4.1 Practice of sketching of:	Know your progress 4.1 Portfolio activity 4.4 Continue practice of sketching of: • Colour Spectrum • Visible Spectrum Know your progress 4.2 Practice of creating colours using poster colours and paste the samplesin the practical file.	Aware and knowledgeable of the following:
Day 14		4.3Characteristic of colours • Hue • Value • Intensity 4.4 Classification of colours • Primary Secondary& Tertiary • Warm and Cool colours	Create chart showing different: - Characteristic of colours Classification of colours. Undertake group discussion on the characteristics and classification of colour	Collect pictures related to classroom activity and paste in the practical file	 Value Intensity Classifies of colours as: Primary Secondary& Tertiary Warm and Cool colours Uses the following Colour schemes in designing of fabrics: Primary
Day 15		4.5 Colour schemes Primary Colour Scheme Secondary Colour Scheme Tertiary Colour Scheme Monochromatic Colour Scheme Dyads or Complementary	Create chart showing the following colour schemes: Primary Colour Scheme Secondary Colour Scheme Tertiary Colour Scheme Monochromatic Colour Scheme Dyads or	Practice drawing different types of colour schemes Collect pictures of different Colour Schemes and paste them	 Secondary Tertiary Monochromatic Dyads or Complementary Analogous Split Complementary Triad Achromatic Double

		Colour Scheme	Complementary Colour Scheme	in the Practical file	Complementary
Day16		Colour schemes: • Analogous Colour Scheme • Split Complementary Colour Scheme • Triad Colour Scheme • Achromatic Colour Scheme Double Complementary Colour Scheme	Create chart showing the following colour schemes: • Analogous Colour Scheme • Split Complementary Colour Scheme • Triad Colour Scheme • Achromatic Colour Scheme Double Complementary Colour Scheme	Practice drawing different types of colour schemes Collect pictures of different Colour Schemes and paste them in the Practical file	
Day 17	5. Exploring Colours	5.1. Colouring tools	Practice the identification and the proper handling of colouring tools. Make a chart showing the colour wheel. 1. Create tint, tone, shades and value of any two colour of your choice.	Practical 5.1 Conduct market survey and find out the rates and brands of drawing tools available. Draw a colour wheel in the practical file. Collect pictures of colouring tools and paste in Practical file Continuation and practice of class activities	- Stocks the following colouring tools for designing: O Pallete O Brushes O Drawing Boards O Rag/Sponge O Jars O Paper O Pencil O Compass O Ruler - Makes and uses the Colour Wheel for designing
Day 18	Exploring Colours	5.5 Specification of colour Colour schemes	Practice of identifying colour by specifying hue, value and chroma Practice of Prof. Munsells theory of colour notation for numerical denoting of different colours.	Practical 5.2 Practice of Prof. Munsells theory of colour notation for numerical denoting of different colours	- Demonstrates awareness of the following:

Day 20	6. Observational Drawing	6.1. Drawing medium/tools a. Pencil b. Charcoal c. Pen & Ink d. Chalk & pastels 6.2. Drawing Technique	Make still drawing/illustration using the following medium a. Pencil b. Charcoal c. Pen & Ink d. Chalk & pastels 1. Make still drawing/illustration using the following technique a. Contour drawing b. Hatching & cross hatching c. Stipling d. Scribbling	Practice the proper handling and using of different mediums of drawing. Collect Prints of illustrations made by using different mediums. Make still drawing/illustration using the following mediums: a. Contour drawing b. Hatching & cross hatching c. Stipling d. Scribbling Paste the illustrations in the practical file.	colour Uses the following Drawing medium/tools to create design:
Day 20	Observation al Drawing	6.3.Drawing shapes and form	Practice of Drawing various geometrical shapes and form. Practice of Drawing various Organic shapes. Paste the illustrations created in the practical file	Portfolio activity 6.1 Portfolio activity 6.2 Continue the practice drawing different shapes	

Day 21	Observation al Drawing	6.4.Perspective Drawing	Practice of Perspective drawing Paste created illustrations in practical file	Continue practice of Perspective drawing Portfolio activity 6.3 Portfolio activity 6.4	
Day 22	7.Principles of Design	7.1. Principles of designs	Practice and draw various pictures using the following principles of design: • Proportion • Balance • Harmony • Rhythm • Emphasis	Know your progress 7.1 Know your progress 7.2 Know your progress 7.3 Collect pictures showing the use of different principles of design and paste in the practical file.	Applies the following Principles of designs for product development: O Proportion O Balance O Harmony O Rhythm O Emphasis
Day 23	Principles of Design		Practical exercise continued	Practical exercise continued	
Day 24	8.Click and Write	8.1. Camera Types of Camera	Practice of identifying the different parts of camera. Practice of identifying the different types of camera. Make a sketch of a camera and lable its parts Portfolio activity 8.1 Practice handling of different types of cameras	Know your progress 8.1 Know your progress 8.2 Undertake a survey of the neighborhood design studios and write a report on the types of cameras being used by them. Collect pictures of different types of cameras and paste in	- Identifies the different parts of cameraIdentifies and correctly handles the following types of Cameras: o Action o Animation o Camera Phone o Digital o Disposable o Helmet
Day 25	Click and Write	The exposure traingle 8.2.Let's describe our products	Group discussion on the promotion of products for marketing. Describe the procedure you will adopt to promote any two handloom for marketing.	practical file. Visit a marketing agency and study the procedures adopted by them to describe a product. Record your observation in the practical file	 Pinhole Traffic Uses different types of cameras for the promotion of products for marketing.

Day 26	9. Let' Get Digital	9.1Components of workspace 9.2. Basic tools	Understand and practice the different tools of digital designing Practice and master the procedure of photoshop.	Know your progress 9.1 Practice Photoshop to be continued.	-Demonstrates awareness about the Components of workspace -Skillfully uses the following Basic tools:
Day 27	Let' Get Digital	 9.4.Illustrator Basics Pen tools Tracing and Sketching images Live Paint Bucket tool 	Practice and master the procedure of photoshop.	Portfolio activity 9.1 Practice Photoshop	
Day 28	10. Working with Software	10.1. Practice of photoshop	1. Practice the photoshop Know your Progress 10.1, Know your Progress 10.2, Know your Progress 10.3, Know your Progress 10.4 Know your Progress 10.5	Practice the photoshop Portfolio Activity 10.1, Portfolio Activity 10.2, Portfolio Activity 10.3, Portfolio Activity 10.4 Portfolio Activity 10.5	-Demonstrates understanding of: O Photoshop Basics O Additional tools O Layers O Image
Day 29		Practice the photoshop	Practice the photoshop Practical 10.1, Practical 10.2,	Practice the photoshop Practical 10.3, Practical 10.4 Practical 10.5	adjustments Illustrator Basics Pen tools Tracing and Sketching images Live Paint Bucket

					tool
í	11. Trends and Forecasting	11.1.Forecasting trends 11.2.Forecasting terms, 11.3. Inspiration Fashion Cycle 11.4.Forecasting colour 11.5.Forecasting fabric 11.6.Trend Boards 11.7. Fashion Forecasting Agencies 11.8. Importance of forecasting	Portfolio activity 11.2 Portfolio activity 11.3 Make chart to show the Fashion Cycle Visit a fashion House and study the following:	Know your progress 11.1 Write a detailed report on the visit to the Fashion House Write a report on the outcome of the group Discussion undertaken.	-Appreciates the Importance of forecasting - Exhibits knowledge of the following: o Forecasting terms, o Inspiration o Fashion Cycle -Can Forecast colour and fabric -Appreciates the role of Trend Boards -Seeks information on various Fashion Forecasting Agencies